

## Guidelines

### Ethno-Cultural Groups

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Ethno-cultural groups may use gaming proceeds for eligible charitable programs and services that are open and advertised to the wider community in accordance with the Charitable Gaming Policies Handbook (CGPH) 5.14.

All programs or events must be managed on a cost-recovery basis in accordance with CGPH 4.4.12.

- Donations, grants, or program revenue (such as admission fees, registration fees, donations, grants, advertising revenue, facility rental revenue etc.) must be used to pay for program expenses first before gaming proceeds are used.
- If program revenues are not sufficient to cover program expenses, gaming proceeds may be used to pay the shortfall for approved expenses.

**With prior approval, gaming proceeds may be used for:**

- Facility (see CGPH 5.15)
- Programs that provide education, counselling, employment services, and language training. For wages/salaries/honorariums, use the Request to Use Gaming Proceeds to Pay Wages/Salaries (Form 5442)
- Seniors' programs (see CGPH 5.20)
- Cultural costumes (see CGPH 5.13)
- Religious/spiritual programs, excluding funerals
- Aid of the distressed programs that provide basic life needs such as food, shelter, clothing, and furniture (see CGPH 5.3). The request must identify:
  - A description of how the program provides aid to the distressed
  - Program costs
  - When, where, and how the program is delivered
  - Program advertising
- Events that preserve or enhance heritage, customs, traditions, and cultures and that are not primarily social or recreational in nature. AGLC may provide approval for events that occur on an ongoing basis without the requirement for the group to obtain prior approval each time.
  - Events must include these details:
    - Description of the event
    - Location, date, time, and duration of the event
    - Event budget, including anticipated revenue and expenses
    - Event advertising (see CGPH 5.19)
- Equipment (see CGPH 5.13)
- Travel within Alberta (see CGPH 5.23) and outside Alberta (see CGPH 5.24)
- Gaming proceeds must not be used for:
  - Food or beverages (except as included in approved programs for seniors and aid of the distressed)
  - Social/recreational activities, including sports programs (see CGPH 5.22)
  - Decorations, flowers, ornaments, gifts etc.
  - Donations in return for any item of value, including event tickets.

All use of gaming proceeds policies, forms, and guidelines are available at [aglc.ca](http://aglc.ca)